

Dummy Roping

Contestants will use a horned roping dummy

ROUND 1

All contestants will get **3 attempts** to rope the dummy.

The contestant must stand behind a line on the ground while roping or they will be disqualified.

The contestant must allow the loop to completely leave their hand before it touches the dummy in order for points to be awarded.

Points awarded per attempt:

Slick horns = 3 points

Neck = 2 points

Half Head-=1 point

All other catches will be **0 points**.

*If there is a tie after 1 round, we will go on to round 2. Only the contestants breaking a tie will move onto the next round.

Tie Breaker ROUND 2

The dummy will be moved out, 1 boot length of the Judge, and each remaining contestant will get 3 more loops and points will be awarded on the same scale as in ROUND 1.

If there is a tie after ROUND 2, we will go on to ROUND 3. Only the contestants breaking a tie will move onto the next round.

Tie Breaker ROUND 3

The dummy will be moved forward, 1 boot length of the Judge, after each loop in a sudden death format until there is a winner.

PLACING

There will be 10 places awarded for points.

JUDGES DECISION IS FINAL